

THE PRIME MINISTER'S BEST VILLAGE TROPHY COMPETITION



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TROPHY COMPETITION

Celebrating 60
YEARS 1963-2023

**RULES, REGULATIONS
AND
PROCEDURES 2023**

VILLAGE OLYMPICS

CATEGORY II: VILLAGE OLYMPICS

1. General Rules and Guidelines:

The preliminaries of the Village Olympics would be held in each of eleven (11) Districts and organized by the Best Village Officer II for the district with the support of the Best Village Officer I and Assistants.

2. This year (2023) the Physical Education and Sport Division and Best Village Unit will collaborate to coordinate the Village Olympics/Community Sport Festival. This team will include:

- Co-ordinator of the Prime Minister's Best Village Trophy Competition Unit;
- Programme Manager of the Prime Minister's Best Village Trophy Competition Unit;
- Project Administrator (Sport)
- Sport Development Associate
- Representatives from the National Sporting Organizations to be consulted;
 - Football
 - Windball Cricket
 - Netball
 - Athletics/ Folk Games

4. Entry:

- a) Entries will be restricted to Village/Community Councils, Youth Groups, Women's Groups, Sporting, Youth and Cultural Group operating within a boundary defined by the respective County Organizing Committee.
- b) Groups willing to participate must fill out the official Entry Form in person or online.
- c) Only one (1) group would be accepted to represent a community and an individual must only represent one (1) Organization.

5. Registration:

- a) Groups participating must register all players on the official Registration Form

b) Transfer of players must be approved by the Senior Officer in charge of the Programme of the Prime Minister's Best Village Trophy Competition and Sport Division.

6. Districts:

a) There shall be eleven (11) Districts under the supervision of the respective District Organizing Committees. They are as follows: -

- | | |
|-----------------------------------|------------------------|
| i) St. George East | ii) St. George West |
| iii) St. Andrew/St. David | iv) Nariva/Mayaro |
| v) Victoria East | vi) Victoria West |
| vii) St. Patrick East | viii) St. Patrick West |
| ix) Caroni North | x) Caroni South |
| xi) Tobago (Leeward and Windward) | |

7. Competition:

a) The District Organizing Committees shall organize competitions in their respective Districts in the following sporting disciplines: -

- i) Cricket – Windball Mixed Team (6 men and 5 women) *Note: There could be more women and less men making up the team but the men must never exceed six (6).*
- ii) Football – (7 a side - Small Goal Post) *Note: Men individual teams.*
- iii) Athletics/Folk Games
- iv) Netball

b) Each competing group will be permitted to enter one (1) team in each sport.

8. Award of Points:

a) All preliminaries with the exception of Folk Games must be organized on a league basis.

b) At the National Finals to determine the Champion Village, points will be awarded as follows: -

- | | |
|--|-----------|
| i) Divisional Winner in each sport | 5 points |
| ii) National Winner in each sport | 10 points |
| iii) National Runners-Up in each sport | 8 points |
| iv) Semi-Finalist in each sport | 5 points |
| v) <u>Athletics/Folk Games Finals:</u> | |
| 1 st Place | 3 points |
| 2 nd Place | 2 points |

3rd Place 1 point

Parade of Teams:

1st Place 5 points

2nd Place 3 points

3rd Place 2 points

c) Divisional winners in each sport shall qualify for the National Finals with the exception of the Folk Games “Novelties” events.

9. Facilities:

a) The District Organizing Committee will source venues where matches will be played.

10. Equipment:

a) Each group must provide its own equipment including balls for each game in the Preliminaries.

b) The Physical Education and Sport Division and Best Village Unit shall provide all equipment for the National Finals.

11. Transport and Refreshments:

a) Each group must provide its own transport and refreshments for the Preliminaries.

b) The Physical Education and Sport Division and Best Village Unit will issue grants to assist with refreshments and transport for the National Finals.

12. Duration of the Competition:

All competitions must commence by May, 2023

13. Results:

The results of each game must be submitted within three (3) days to the respective District Best Village Officer and to the Physical Education and Sport Division and Best Village Unit within three (3) days of conclusion of each sport.

14. Any protest by participating groups/individuals must be submitted in writing and sent in to the Physical Education and Sport Division and Best Village Unit within forty-eight (48) hours.

CATEGORY II : VILLAGE OLYMPICS

CRICKET

Windball Cricket Competition - Limited Overs

1. All Village/Community Councils, Youth Groups, Women's Groups, Sporting and Cultural Organizations will be eligible for participation.
2. The competition will be governed by the Regulations governing the Trinidad and Tobago Windball Cricket Competition and MCC Laws of Cricket (where applicable) shall apply.
3. This competition shall be conducted by the Physical Education and Sport Division and Best Village Unit.
4. The competition will be based on a league system.
5. All games consist of twenty (20) overs (Preliminaries) – each innings shall consist of no more than ten (10) 6-ball overs. The overs for the Finals will be decided by the Physical Education and Sport Division and Best Village Unit.
6. Teams must be punctual for the games set by the fixtures as the Game Officials will be adhering strictly to scheduled times.
7. There will be no grace period allowed during the Competition.
8. Registration of Players:
 - a) A player registered to play cricket in one (1) District will not be allowed to play cricket with any other District.
 - b) For any one (1) match the captain must declare his team of eleven (11) and an emergency fieldsman, fifteen (15) minutes before the scheduled time of play.
9. Structure:
 - a) The Competition shall be run on a league basis.

- b) Each Village/Community Councils, Youth Groups, Women's Groups, Sporting and Cultural Organizations must register teams comprising of no less than thirteen (13) players.
- c) Two (2) Umpires must be appointed by the organization controlling windball cricket competitions in the particular District. In the event that the officially appointed umpire fails to turn out, the Sport Co-ordinator will be responsible for appointing the umpires, if possible, such person shall not be someone who was declared as a player for the particular game, if no Sport Co-ordinator is present then both captains shall appoint an umpire, one for each end.
- d) At the conclusion of each match, the umpires are responsible for submitting the Official Report Form to the Match Official.
- e) All regulations, rules etc shall apply throughout the Competition.
- f) Any matter not mentioned and/or provided for in the above shall be decided by the Senior Officers of the Physical Education and Sport Division and Best Village Unit and their decision shall be final.
- g) Each team is responsible for providing scorers who must have some knowledge of the game.
- h) Before the start of each match, captains are responsible for submitting the umpires the Team List.
- i) The names of the players must be written in block letters (no initials) i.e. John James not J. James.
- j) Team list must be signed by the captains before submitting them to the Co-ordinator.
- k) Fielding boundaries will be pointed out to both teams prior to the start of a game.
- l) Extras will consist of no-balls, wides, byes and resulting overthrows if applicable. No-balls and wides will have to be bowled over.
- m) A bowler can bowl a maximum of three (3) overs. Four (4) overs must be bowled by women.

- n) A team will be “no-balled” if it is found to have more than five (5) players on either side of the field while the ball is being delivered during the course of its fielding. The wicket-keeper and the bowler are excluded.
 - o) Only new “Green Tiger” wind-balls will be allowed to be used in the games.
 - p) Players will not be allowed in short-pants, slippers and vests to participate in any game.
 - q) When a team declares its eleven (11) players to the match referee, correct names (not nicknames) must be used.
 - r) In the event of a tied result, the team with the faster run rate in its inning will be declared the winner. If the run rate is the same for both teams then the team losing fewer wickets will be declared the winner.
 - s) Players will be disqualified from the game for indiscipline and gross misconduct after being warned by the umpires. Depending on the severity of the incident he can be disqualified at his first warning. Once a player is disqualified he can no longer participate in the game but if his team is to field, a substitute fieldsman will be allowed. The umpires in consultation with the Match Referee will determine if a player is to be disqualified.
11. Teams wishing to lodge an appeal must do so in writing. All appeals must be made within forty-eight (48) hours after the game.

CATEGORY II : VILLAGE OLYMPICS
NETBALL

1. All Village/Community Councils, Youth Groups, Women's Groups, Sporting and Cultural Organizations will be eligible for participation.

2. All matches are governed by the Guidelines and Rules of Village Olympics and played according to the Rules of International Netball set out by International Federation of Netball Associations.

3. Format of Competition:
 - a) Preliminaries will be played in the community. The type of competition will depend on the number of teams in each county. These games will be played within the county depending on availability of courts. At the end there shall be a County Winner.

Finals will be played among County Winners. The fixtures and venue will be decided by the Senior Officers of the Physical Education and Sport Division and Best Village Unit.

A team consists of seven (7) players.

4. General Information:
 - a) All teams must be at the venue and ready to play at the stipulated time. If one (1) team arrives later than fifteen (15) minutes of the scheduled time, that team loses by default. If both teams are later than fifteen (15) minutes of the stipulated time the game will be abandoned.

 - b) All players for the Village Team must be registered at least twenty-four (24) hours before the game.

 - c) Each team must bring along an umpire.

 - d) The names of players for each game must be submitted on the players' submission form.

 - e) The team mentioned first on the fixture is responsible for the match ball.

f) Suitable uniforms must be worn at all times.

5. Teams:

Each participating village/group must register a team of twelve (12) players, but no team may take the court with fewer than five (5) players.

6. Substitutes will be made available: -

- a) During an interval;
- b) In the event of injury or illness; or
- c) Failure to give notification to the officials of team changes, the officials have the authority to stop the game and allow appointment of substitutes.

7. Injury and Illness:

When a player is injured or is unable to continue as a result of any other emergency, a stoppage of up to five (5) minutes is allowed to decide whether the injured or sick player is fit to continue play. The decision will be taken by the officials.

8. Attire:

- a) Shoes or boots may be worn. Spiked soles are not allowed.
- b) Uniforms must include initials of playing positions which must be worn at all times, at the front and back, above the waist and clearly visible to the officials.

9. Duration of Game:

The Preliminary games shall consist of two (2) halves of twenty (20) minutes each with a five (5) minutes interval at half time. Teams shall change ends at half time.

Time lost for an accident or any other cause must be noted and added to that half of the game. In no case shall extra time be allowed except to take a penalty pass or shot.

10. Officials:

The Senior Officers of the Physical Education and Sport Division and Best Village Unit shall appoint Officials as hereunder. Where no officials are appointed, the captains of the opposing teams must now appoint the necessary officials to carry on the game. The decision of the appointed officials will be final and binding.

- a) Umpires:
There must be two (2) umpires who will control the game according to the rules and make decisions on any other matter not covered by the rules. The umpire's whistle will be used to start and stop the game. The decision of the umpires shall be final and accepted without appeal.
 - b) Scorers:
There must be two (2) scorers who will:
 - i) Keep a written record of the scores and Centre Passes.
 - ii) Record each goal as it is scored unless notified otherwise by the Umpires. This constitutes the official score for the game.
 - c) Timekeeper:
The timekeeper shall take time when the game starts by the Umpire's whistle and shall signal the end of each half to the Umpire. On the instruction of the Umpire he shall add additional time to the half in which a stoppage has occurred.
11. Any protest must be written and sent on to the Senior Officers of the Physical Education and Sport Division and Best Village Unit within forty-eight (48) hours.

CATEGORY II: VILLAGE OLYMPICS
FOOTBALL - Seven (7) A Side Small Goal
Male

1. All Village/Community Councils, Youth Groups, Sporting and Cultural Organizations will be eligible for participation.
2. Competition:
 - a) This competition is a seven (7) a side and will be contested on a league basis.
 - b) Each team must comprise of one (1) Goalkeeper and six (6) players who must be on the field for the duration of the game.
 - c) Each designated Village/Community Councils, Youth Groups, Sporting and Cultural Organizations shall register a minimum of ten (10) players or a

maximum of twelve (12) players inclusive of substitutes.

- d) A small Goal Post comprising a dimension of eight feet by eight feet (8ft x 8ft) must be used for all matches.
- e) The size of the field must be sixty (60) yards in length by forty-five (45) yards in width.

3. Number of Players:

- a) The game must be played between two (2) teams each consisting of seven (7) players. A minimum of five (5) players must be on the field of play at any one time.
- b) Substitutions will be "Fly-in Subs." i.e. a player can enter the field, go off and return to play. Substitutions will be unlimited and can be made at any time of the game once the ball is out of play.

4. Attire:

The basic compulsory attire of a player is:

- i) Jersey or shirt with numbers
- ii) Stocking
- iii) Shin Guards
- iv) Only Rubber Pegs Footwear

5. Start and Re-Start of Play is identified by:

- a) When the Ball is in play by a kick and moves forward at the start, at a penalty kick, at a kick-in or in a corner kick.
- b) When the ball passes over the touch line - play is restarted with a kick-in taken from the point where the ball left the field just outside the touch line.
- c) When the ball passes over the goal line and last played by:
 - i) A Defender – a corner kick; and
 - ii) An Attacker – a throw in by the goalkeeper.
- d) A goal is scored directly from the kick-off but a goal cannot be scored directly from a kick-in. When the goalkeeper gains possession of the ball with his hands, play is continued with the goalkeeper throwing the ball.

6. Infringement Penalties:

- a) If the ball thrown by the goalkeeper passes beyond the half line without having been touched by a player or without having touched the ground, an indirect free kick shall be awarded to the opposing team from the point on the half-way line;
- b) Opposing players must retire at least five (5) metres from the ball for all free kicks; and
- c) No sliding tackles should come from behind and offsides.

7. The Ball:

Size five (5) balls must be used.

8. Duration of Games:

All matches must be of thirty (30) minutes duration, divided into two (2) equal halves of fifteen (15) minutes. A five (5) minute interval will be allocated for half-time.

9. Officials:

- There must be two (2) officials at each game.
- Two (2) Referees shall be appointed by the Trinidad and Tobago Football Federation Referees' Association for each match.
- The decision of the Referee is final and not subject to appeal.
- After each match the Referee shall fill in an Official Referee's Report Form and submit same to the Co-ordinator within one (1) hour after the completion of the said Match.
- In the absence of the appointed Referee each team shall appoint one (1) Match Referee.

10. Registration:

A player is not allowed to be part of two (2) registered teams.

11. There will be no postponement of matches.

12. Results:

There must be a winner for each match, (no draws), therefore if at the end of full time the scores are level, the following shall apply. Three (3) one-step kicks from the penalty spot to be followed by Sudden Death. Note: Sudden death means

when one (1) team misses and the other scores, the game is over. Failure to report to the Match Referee fifteen (15) minutes after the scheduled start time, will result in the defaulting team automatically losing the match.

13. Organization of the Competition: (Start and restart of play)

- When the ball is in play by a kick and moves forward at the start, at a penalty kick, at a kick-in or a corner kick.

- When the ball passes over the touch line – play is restarted with a kick-in taken from the point where the ball left the field just outside the touch line.

- When the ball passes over the goal line and last played by:
 - A Defender – a corner kick; and
 - An Attacker – a throw in by the goalkeeper.
 - A goal is scored directly from the kick-off but a goal cannot be scored directly from a kick-in. When the goalkeeper gains possession of the ball with his hands, play is continued with the goalkeeper throwing the ball.

14. Final Competition:

Regulations for the Preliminary Competition shall apply to the Final Competition subject to the following: -

- The CCC shall be responsible for equipment for the Final Competition.
- A “Man of the Match” shall be awarded an incentive for each game of the Final Competition.
- Such incentive to be decided by the CCC.

15. All other rules are interpreted according to the Federation of International Football Association (FIFA).

CATEGORY II: VILLAGE OLYMPICS

FOLK GAMES

(Indigenous)

1. All Village/Community Councils, Youth Groups, Women's Groups, Sporting and Cultural Organizations will be eligible for participation.
2. This competition must be conducted by an Organizing Committee and shall be divided into eleven (11) Districts.
3. The competition must be organized in two (2) stages:
 - a) Preliminaries in the districts/counties
 - b) Finalsin accordance with the rules of the National Amateur Athletic Association of Trinidad and Tobago.
4. Village colours shall be maintained for identification but a division number would be issued. Each group shall enter a maximum of two (2) competitors per event, with exception of the relay events, when a group would be represented by a team of four (4) athletes and team of two (2) reserves. A list of names of the reserves for the events must be submitted.
5. Competitors are not allowed to participate outside of their age group, except in the case of an open event.
6. At all times competitors must be identified by the display of their numbers which will be worn on the front and back.
7. A relay team of four (4) would be selected from the six (6) names submitted. Substitutions would be allowed.
8. A protest of a result or conduct of an event must be made within thirty (30) minutes of the announcement of the event's result. This protest must be made orally and subsequently in writing to the Jury of Appeal.
9. Final decision rests with the Central Co-ordinating Committee.

CATEGORY II: VILLAGE OLYMPICS

Order of Events

1. Parade of Teams – Each team will be allowed four (4) minutes for display and “salute”. A band and sound system will be available.

2. Athletic and Novelty Events:

• Boys 7 years and under	50m
• Girls 7 years and under	50m
• Boys 8 to 10 years	60m
• Girls 8 to 10 years	60m
• Boys 11 to 13 years	100m
• Girls 11 to 13 years	100m
• Boys 14 to 16 years	100m
• Girls 14 to 16 years	100m
• Boys 17 to 19 years	100m
• Girls 17 to 19 years	100m
• Men over 19 years	100m
• Women over 19 years	100m
• 6 men and 4 women	Tug O War Prelims
• Girls 7 years and under	Needle and Thread
• Boys 8 to 10 years	Sack Race
• Boys 8 to 10 years	Marble Pitching
• 17 to 19 years	Water Carrier Race (Mixed)
• 2 nd Round	Tug O War
• Open	Island Hop
• 17 to 19 years (Mixed)	Bele Costume Race
• Ladies over 19 years	Catch the Balloon
• Quarter Final	Tug O War
• Semi Finals	Tug O War
• Best Village Staff	Musical Chairs Race
• Officials	60 metres (Handicapped)
• Finals	Tug O War

3. Parade of Teams Dance past/March past – Point System:

Punctuality	10 points
Uniformity	15 points
Impact	15 points
Display	30 points
Marching	30 points

Five (5) points will be deducted per minute or fraction of a minute for teams exceeding the four (4) minutes for their display.

Notes:

Only the winner of an event in the District excluding the fun events will qualify for the national finals. This includes the Parade of Teams where the winning qualifying group in the District will go on to the National Finals with one (1) village/group representing the District.

County Colours

- | | | |
|-----|----------------------|--------------|
| 1. | ST. GEORGE WEST | Red |
| 2. | ST. GEORGE EAST | Teal |
| 3. | ST. ANDREW/ST. DAVID | Green |
| 4. | NARIVA/MAYARO | Blue |
| 5. | VICTORIA EAST | Turquoise |
| 6. | VICTORIA WEST | Orange |
| 7. | ST. PATRICK EAST | Gold |
| 8. | ST. PATRICK WEST | Purple |
| 9. | CARONI NORTH | Hunter Green |
| 10. | CARONI SOUTH | Yellow |